

COBRA STRIKE

TILE & GROUT CLEANER

COBRA STRIKE is a concentrated industrial strength grout and tile cleaner and degreaser made from a heavy duty balanced combination of alkalis, synthetic detergents and solvents. It is immediately soluble in water in all proportions. It's heavy emulsifying action promotes rapid removal of soils and stains.

COBRA STRIKE is an excellent cleaner and degreaser with a wide range of applications. It performs well in hot, cold, or hard water conditions. It is highly concentrated for maximum economy of use. It enjoys the quality of being an excellent tile and grout cleaner as well as an effective general purpose cleaner and degreaser for floors, walls, porcelain and chrome. It emulsifies heavy grease, rubber burns, black heel marks, crayon, lipstick, soap scum and oil.

COBRA STRIKE is recommended for cleaning industrial equipment, automotive parts, and machinery. Diluted as instructed it works well on hard surfaces, brick, concrete, metal, laminated countertops, baseboards, plastics and vinyl floors.

DIRECTIONS:

Initial Grout and Tile treatment: Dilute **COBRA STRIKE** with one part hot water spray on surface and allow to penetrate for 5 minutes do not allow to dry before cleaning. **For maintenance:** Dilute with 16 parts warm water. **For heavy duty degreasing:** Dilute with 2 parts water. **All purpose cleaning:** Dilute with 32 parts warm water. **Baseboards:** Dilute with 9 parts water. **Plastic, Porcelain and Chrome:** Dilute with 10 parts water.

CAUTION

Eye and skin irritant. In case of contact with eye and skin, flush with water for at least 15 minutes. If irritation persists seek medical attention. If swallowed drink large quantities of water. Get medical attention. Inhalation - remove to fresh air. Read. Consult MSDS for further information.

Please Follow Good Safety
Practices

**KEEP THIS AND ALL CLEANING PRODUCTS
OUT OF THE REACH OF CHILDREN**

INDUSTRIAL



KEMPER INDUSTRIES, INC.
2197 Stanton Road
Daphne, AL 36526
(866) 536-4225

www.kemperindustries.com